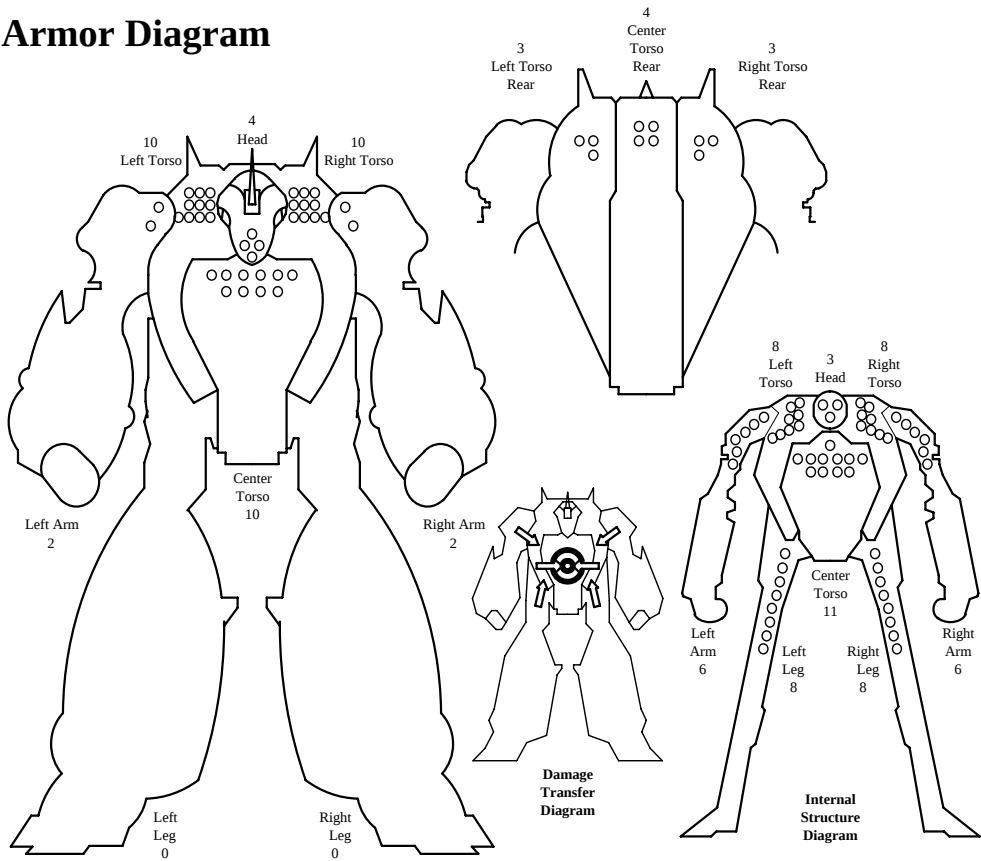


BattleMech Designer

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Armor Diagram



Mech Data

Type: **Reaper RP-30E**
Movement Points: **Walking: 3** **Running: 5** **Jumping: 0**
Tonnage: **35**
Technology Base: **Inner Sphere Lvl. 1**
2750

Weapons Inventory

#	Type	Loc.	Heat	Dmg.	Min.	Short	Med.	Long
1	Flamer	LA	3	2	0	1	2	3
1	Hatchet	RA	0	7	0	1		

Total Single Heat Sinks: 10

○○○○○○ ○○○○

Auto Eject

☐ Operational ☐ Disabled

Warrior Data

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Heat Scale

30	SHUTDOWN
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Point
4	
3	
2	
1	
0	

Left Arm

- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
 - Flamer
 -
- 1-3
- -
 -
 -
 -
 -
- 4-6

Left Torso

- Heat Sink(s)
 - Heat Sink(s)
 -
 -
 -
 -
- 1-3
- -
 -
 -
 -
 -
- 4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
-
-

Critical Hit Table

Head

- Life Support
- Sensor
- Cockpit
-
- Sensor
- Life Support

Center Torso

- Engine
 - Engine
 - Engine
 - Gyro
 - Gyro
 - Gyro
- 1-3
- Gyro
 - Engine
 - Engine
 - Engine
 - Heat Sink(s)
 - Heat Sink(s)
- 4-6

Engine Hits ○○○○
Gyro Hits ○○○
Sensor Hits ○○
Life Support ○

Battle Value: **279**
Cost: **1 811 835**

Right Arm

- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
 - Hatchet
 - Hatchet
- 1-3
- Hatchet
 -
 -
 -
 -
 -
- 4-6

Right Torso

- Heat Sink(s)
 - Heat Sink(s)
 -
 -
 -
 -
- 1-3
- -
 -
 -
 -
 -
- 4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
-
-